#### **Haskell Lists**

#### **Principles of Programming Languages**

**Colorado School of Mines** 

https://lambda.mines.edu





With your learning group, share answers from the learning group activity.

Blake will go around and check participation. If you have questions on the LGA (and your group members cannot answer), ask Blake. If he cannot answer, feel free to Email me or the list.





- [1, 2, 3] denotes a list containing the integers 1, 2 and 3
- [1..10] denotes a list containing the integers 1 through 10 (inclusively)
- [1..] denotes an *infinite* list containing all positive integers (works in Haskell because of lazy evaluation)





## **List Operations**





#### To join two lists together, use the ++ infix operator:





```
The construct (:) operator adds an element to the front of a list:
GHCi> 10 : [1, 2]
[10,1,2]
```

The cons operator is typically used to construct lists in a recursive function.





```
The head and last functions return the first and last elements of a list:
GHCi> head [1,2,3]
1
GHCi> last [1,2,3]
3
```





The init and tail functions return all but the last and first (respectively) elements in a list:

```
GHCi> init [1,2,3]
[1,2]
GHCi> tail [1,2,3]
[2,3]
```





The take function returns the first n elements in a list:

```
GHCi> take 3 [1..5]
[1,2,3]
```

The drop function returns the list without the first n elements: GHCi> drop 3 [1..5] [4,5]





### cycle and repeat

cycle takes a *list* and returns the infinite list that continually cycles through the given list:

```
GHCi> take 15 (cycle [1..6])
[1,2,3,4,5,6,1,2,3,4,5,6,1,2]
```

repeat takes anything and returns the list of that element infinitely repeated:

```
GHCi> take 5 (repeat 4)
[4,4,4,4,4]
```





### cycle and repeat

cycle takes a *list* and returns the infinite list that continually cycles through the given list:

```
GHCi> take 15 (cycle [1..6])
[1,2,3,4,5,6,1,2,3,4,5,6,1,2]
```

repeat takes anything and returns the list of that element infinitely repeated:

GHCi> take 5 (repeat 4) [4,4,4,4,4]

How does the result of these two operations differ?

```
take 9 (cycle [1..3])
take 3 (repeat [1..3])
```





The elem function takes anything and determines if it is an element in the list:

```
GHCi> elem 10 [1..9]
False
GHCi> elem 10 [1..10]
True
```





The elem function takes anything and determines if it is an element in the list:

```
GHCi> elem 10 [1..9]
False
GHCi> elem 10 [1..10]
True
```

#### With your learning group...

elem 10 [1..] returns True, however, elem -1 [1..] never returns. What does this tell us about the implementation or algorithmic complexity of elem? What is the take-away from this?





map takes a function and a list and applies the function to each element of the list:

```
GHCi> double x = x * 2
GHCi> map double [1..3]
[2,4,6]
```





- length returns the length
- reverse reverses a list
- sum returns the sum
- product returns the product
- minimum and maximum return the min/max element





### **List Comprehensions**





#### In mathematics, we can use the **set builder notation** to quickly specify sets:

 $\{x \times 2 | x \in \{10, \dots, 20\}\}$ 

This reads "the set of all x times 2 such that x is in the set of integers from 10 to 20".





Haskell's **list comprehension** notation looks strikingly similar to the set builder notation used in maths:

GHCi> [x \* 2 | x <- [10..20]] [20,22,24,26,28,30,32,34,36,38,40]





Haskell's **list comprehension** notation looks strikingly similar to the set builder notation used in maths:

GHCi> [x \* 2 | x <- [10..20]] [20,22,24,26,28,30,32,34,36,38,40]

- Elements are "drawn" from the list [1..10]
- x takes the value of 10 first, then 11, ...
- The list is built by computing x \* 2





Haskell's **list comprehension** notation looks strikingly similar to the set builder notation used in maths:

GHCi> [x \* 2 | x <- [10..20]] [20,22,24,26,28,30,32,34,36,38,40]

- Elements are "drawn" from the list [1..10]
- x takes the value of 10 first, then 11, ...
- The list is built by computing x \* 2

Make sense how this works? Questions?





**Predicates** can be created on a list comprehension by adding them with a comma:

```
GHCi> [x + 1 | x <- [10..20], x `mod` 2 == 0]
[11,13,15,17,19,21]
```

In this case, x `mod` 2 == 0 must evaluate to True for the number to be used in the comprehension.





**Predicates** can be created on a list comprehension by adding them with a comma:

```
GHCi> [x + 1 | x <- [10..20], x `mod` 2 == 0]
[11,13,15,17,19,21]
```

In this case, x `mod` 2 == 0 must evaluate to True for the number to be used in the comprehension.

You can use multiple predicates as well, simply add more commas: GHCi> [x + 1 | x <- [10..20], x `mod` 2 == 0, x /= 14] [11,13,17,19,21]





Haskell has a syntax to draw from multiple lists in a comprehension. For example: GHCi> [x + y | x <- [1..5], y <- [1..3]] [2,3,4,3,4,5,4,5,6,5,6,7,6,7,8]

Notice that Haskell draws all possible combinations of x and y, first x = 1 for all y, then x = 2 for all y, ...





#### Notice we can nest comprehensions:





## **Tuples in Haskell**





One of the hardest things about tuples is how to pronounce it.

- Vou could pronounce it TWO-pull, as in "quadruple"
- You could pronounce it TUH-pel, as in "quintuple"

Both are correct. So don't get angry at anyone, please!





- **Tuples** are used to store multiple heterogeneous (of different type) values as a single value
- Tuples come in different sizes, each of different type
- A tuple of same size but different member types is also a different type
- Written in parentheses: (1, "hello")





- fst: get the first element from a tuple
- snd: get the second element from a tuple
- zip: merge the elements from two lists into a single list of tuples:





# Examples





- Filter out uppercase letters (works since strings are lists too): noUppers st = [c | c <- st, not (elem c ['A'..'Z'])]</p>
- Generating tuples in a comprehension: [(a, b, c) | a <- [1..5], b <- [1..5], c <- [1..5]]</p>





### End of Lecture: Roadmap





#### Questions?

- Jack is back next time!
- Thursday's LGA does not need to be split up ahead of time.



